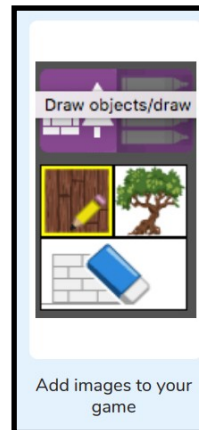
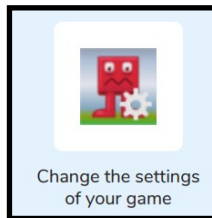
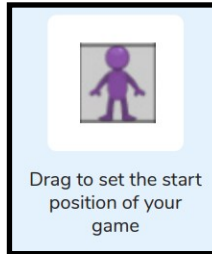


Prior Learning

- I have used 'Scratch' to design and create a simple game.
- I can create images using graphics tools within Purple Mash.
- I have used 2Code to create games, developing algorithms to program characters.
- I know how computers need specific, accurate instructions to complete an action.
- I know how to debug and edit my work.



Sticky Knowledge

- I can plan a game to meet a set criteria.
- I can design and create the game environment.
- I can design and create the game quest.
- I can finish and share the game on a sharing board.
- I can self and peer evaluate different games.

Key Vocabulary

| | |
|---------------|---|
| animation | Creating an illusion of movement. |
| image | In this unit, a picture displayed on the computer screen. |
| texture | High frequency detail or colour information on a computer-generated graphic. |
| computer game | A game played using a computer. |
| perspective | Representing three-dimensional objects on a two dimensional surface. |
| customise | Modifying something to suit an individual or task. |
| evaluation | Making a judgement about the value of something. |
| screenshot | An image of the data displayed on the screen of a computer or mobile device. |
| playability | A measure of either the ease by which a video game may be played, or the overall quality of its gameplay. |