

Year 2 Long Term Plan 2021-2022

	Autumn 1 7 weeks	Autumn 2 7 weeks	Spring 1 6 weeks	Spring 2 6 weeks	Summer 1 5 weeks	Summer 2 8 weeks
Big Question	Why is it important to learn about the past?	Healthy living, why bother?	How do people make a difference to our lives?	Why and how do animals hatch from eggs?	Why is it important to take care of our plants and animals?	Derby City vs. Seaside resort - which would you choose and why?
Theme Weeks	Take One Picture		RE/Art week	Chicks	Plants	Seaside Fun!
Science	Use of everyday materials and their properties	Healthy living	Living things (chicks, frogs)		Plants	Animals and their habitats (minibeasts)
Computing	E-Safety	Productivity - healthy living	Programming	Game testers	Creativity - photography	Computer networks research: Derby project
RE	Believing - who is a Sikh and what do they believe?	Believing - what can we learn from sacred books?	Expressing - what makes some places sacred? Visit to Gurdwara Vaisakhi assembly		Living - how do we show we care for others and the world, and why does it matter?	
PSHE (RSE/Drugs/Managing Risk)	Being Me	Celebrating Difference	Dreams and Goals	Healthy Me	Relationships	Changing Me
History	Significant historical events - Great Fire of London		Lives of significant individuals/life of a famous person (Florence Nightingale/Mary Seacole)		Changes within living memory - seashores in the past. Visit to Blackpool	
Geography	Location knowledge - UK (four countries and capital cities), London, landmarks			Field and map work of the local community	Places and Features - Derby project, Blackpool UK, continents and oceans	
Music	Musical elements Peter and the Wolf	Voice/singing Christmas Production	Handbells, playing tuned instruments		Composition, experiment, combine sounds - The Tiny Seed	
Art	Take One Picture - mix of skills (printing, painting, pastels)	Christmas art, paper crafts and collage	RE and Art theme week	Chick theme - using colour, pattern, line and shape. Sculpture	Observational drawings of plants	Seaside pictures - painting and printing
DT		Food technology - layered salad			Winding mechanisms	Textiles - puppets
PE	Games - throw and catch Dance - Great Fire	Games - team games Christmas dance	Games - invasion Gymnastics - floor	Games - bat and ball Gymnastics - apparatus	Games - athletics Dance - trad. stories	Games - athletics Games - invasion